Year 9 Semester 2

SUBJECT	Periods per Week (48 Minutes)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
LOTE: French	3	Friends and Relationships										Media and the Passé Composé								Exam revision	Exam
LOTE: Indonesian	3	Film and Entertainment										Cooking								Exam revision	Exam
Maths	5	Statistics				Number - Financial Mathematics						Measurement and Geometry - Right Angled Triangles								Measurement	
		Numeracy																			
Maths SEALP	5	Trigonometry						Quadratics				Parabolas				Geometry					
		Numeracy																			
English	5	Film as Text: Creative Response										Immersion									
		*PAT, on-demand and other testing																			
		Independent reading | Writer's notebook | Literacy skills																			
English SEALP	5	Comparative Media Literacy: Argument analysis										Comparison study: Never let me go/ Gattaca (Film)									
		*PAT, on-demand and other testing																			
		Independent reading | Writer's notebook | Literacy skills																			
Literature Elective	3	Text and Contexts: Picnic at Hanging Rock and the Australian Gothic										Comparative Analysis: The Great Gatsby/ The Great Gatsby Film									
Science	3	Ecosystems					Responding Systems					Electric Circuits				Geology				Exam revision	Exam
Science SEALP	3	Chemistry										Genetics and Evolution								Exam revision	Exam
Humanities	3*	Politics - Federal Political System, the Electoral Process & Role of the Media																			
Humanities SEALP	3	Politics - Federal Political System, the Electoral Process & Role of the Media																			
Home Group	1	Goal Setting and Study Habits										Managed Individual Pathways									
HAPE | Health | PE	3 periods	Net/Wall / Muscular System Sports				Football Codes/ Love Sex and Relationships				Peer Teaching Sessions				Fitnes Testing/ First Aid					Student Choice		
Immersion	12 (1xTerm in Term 1, 2, 3 or 4)	Introduction	Research	Making A Difference Project				Thesis		Oral Presentation											
		Community Service																			
		Literacy (research and thesis language construction) / Numeracy (quantitative and qualitative data analysis, interpretation and graphing)																			
Visual Art	3	Drawing on a theme/Pencil and colour pencil skills and techniques								Lino Printing (+ Other printing techniques Stencil Printing)							Abstract Art (Painting)				
		Art Theory Assignment																			
		Sketchbook exercises on art elements and principles + art analysis throughout the semester/Text book 'Art Detective'																			
Drama	3	Introduction								Ensemble Performance						Scripted Performance	Drama Workbook (Dramatic Styles, Self Evaluation, Research, Reflection)				
Sculpture	3	Clay sculpture on a theme							Themed Sculpture – Paper Mache							Themed Sculpture of a Material of choice					
		Sketchbook exercises | Visual Analysis Research Assignment/Text book work 'Art Detective'																			
VCD	3	Design elements and principles	Technical Drawing	Typography, drawing and shading exercises					Packaging and logo design	One point perspective	Isometric/oblique drawing	Packaging and drink design	Design test	Computer design related project							
Make A Movie		Genre Investigation					Script & Storyboard					Make A Movie									
Digital Photography - iPhone & iPad		Experimental Mini Folio				Photo Exploration & Analysis						Photo Story Folio									
Music	3	Performance skills				Music arrangement			Composition				Solo performance							Group performance	Project
		Theory/analysis studied throughout the semester																			
IPad for Art	3	Introduction to IPad	Introduction to IPad	Introduction to IPad	Working through Art Apps to develop Art work	Exercises in Rendering on the Ipad	Learning the Tools and application of the App Brushes	Creating an E-Folio	Creating an E-Folio	Creating an E-Folio	Creating an E-Folio	Still- Life Painting, Self Portraits, Drawing and Rendering Theory and Analysis of Art Work.	Still- Life Painting, Self Portraits, Drawing and Rendering Theory and Analysis of Art Work.	Still- Life Painting, Self Portraits, Drawing and Rendering Theory and Analysis of Art Work.	Still- Life Painting, Self Portraits, Drawing and Rendering Theory and Analysis of Art Work.	Still- Life Painting, Self Portraits, Drawing and Rendering Theory and Analysis of Art Work.	Printers/ Paper / Printing Folio's for Presentation	Printers/ Paper / Printing Folio's for Presentation	Printers/ Paper / Printing Folio's for Presentation	
Design Technology Wood	3	Safe use of hand and power tools	Computer Aided Design and Ma	Trinket Box and Nest Box manufacture incorporating finger joints, laser engraving fretwork and finishing techniques							Safe use of hand and power tools	Design Challenge	Students design and product an item for a client of their choosing							Reflection and extension tasks	
Creative Woodcraft	3	Safe use of hand and power tools	Computer Aided Design and Manufacture know	Fine woodworking skills used in the creation of a game nox set							Engineering challenge: Design using Computer Aided Manufacture and Electronics		Students design and product an item for a client of their choosing							Reflection and extension tasks	
Ironchef	3	Tool and equipment safety	Hands on application of the Design Process to produce a range of dishes where students extend their cooking and presentation skills. Students focus on farinaceous dishes and patisserie. Student engage in a cook off competition.																	Reflection and extension tasks	
Food Technology	3	Tool and equipment safety	Using the Design Process to produce a range of dishes. There is a focus on Multiculturlism and the impact on Australian cusine. The importance of sustainability and seasoning is highlighted.																	Refelction and Extension tasks	
Multi-technology Photography	3	Technical photography vocabulary and terms | Camera Techniques										Calendar Design using Photoshop | Understanding printers/Papers | Printing processes								Front cover magazine or brochure / Real Estate	
		Best Practice for the Camera | Photoshop skill-building | Field Excursions																			
Horticulture	3	Tools and equipment safety	Landscape Design and Construction		/	Propagation and culture of garden plants		/	Best practise in the work area										Evaluation and reflection		
Textiles	3	Investigate and analyse a range of textile equipment, techniques and processes to safely construct and finish products of increasing complexity			Research factors relevant to a design brief including: design/innovations/ sustainability and ethical considerations			Apply design thinking and creativity to develop, modify and communicate design ideas of increasing sophistication			Select and use appropriate technologies skilfully and safely following a sequenced management plan, to produce quality designed solutions for the intended purpose									Reflect on learning, evaluate processes and modify plans for future design projects using increasingly sophisticated language.		
ICT Robotics	3	Introduction		Game Making				Python Programming Language				Moving the robot		Using Sensors		Robotic Logic & Programming Flow				Extension projects	
																Ethics of Technology					